Sailing Instructions- CASSL Oct. 30. 2021

1. Rules: The regatta will be governed by the Racing Rules of Sailing, ISSA Procedural Rules, and the SAISA Supplemental Rules and these SI's.
2. Notices to Competitors will be by email to Coaches and posted on Techscore for this event. Changes may be made on the water verbally to coaches.
3. Schedule of Races: Meet at Charleston Community Sailing at 11:30am for rigging of CCS boats. All boats will leave together at noon to proceed to the racing area. The racing area is intended to be the Ashley River west of James Island Yacht Club but it is at the discretion of the PRO.
4. Boats will be assigned to each school. Crew substitutions may be made between races. Competitors shall report any damage, contact between boats, or failure of equipment to the signal boat after the completion of a race.
5. Courses will be windward-leeward with a windward offset mark and a leeward gate. The leeward gate will be windward of the start/finish line. Course # will correspond to the # of legs in the course. Example: Course 2 is windward mark, offset, finish which is 2 legs. Course 4 is 4 legs- windward, offset, leeward gate, windward, offset, finish. A course board on the Signal Boat will display the # of legs.
6. Marks will be orange balls except the offset mark will be a white ball.
7. Races will be started using the Appendix U-Audible Signal Racing System. Individual recalls will be hailed by SAIL #. Code Flag I will NOT be displayed after a General Recall.
8. Penalty System: RRS 44.1 and 44.2 are changed so that the penalty is one full turn instead of two. Protests will be filed by verbally notifying the Signal boat. Hearings will be on the water immediately after the race when the incident occurred or at the dock after racing if both boats return to CCS. There will be no written forms and a quick hearing will determine the outcome.
9. Coach Boats: Coaches will be on the water and may provide instructions between races. Team members may be substituted between races.
10. Record of Participation: Coaches must enter RP information on line to Techscore at ts.hssailing.org . Regatta name is CASSL Racing. Time limit for completion is 30 minutes after the last race finishes.
11. NO TEAM RACING: This event is a fleet racing event even though there are multiple boats from each team. Fair sailing requires that each boat adheres to the rules completely and fairly when boats meet no matter if the boat is from an opposing school or the sailors own school.