





2022 Great Lake Qualifier - Tier 2 Regatta

Cornwell Sailing Center on Boardman Lake 650 Hannah Ave. Traverse City, MI 49686

October 8 - 9, 2022



## SAILING INSTRUCTIONS

- 1. RULES.
- 1.1 The Regatta will be governed by the Racing Rules of Sailing (RRS), the prescriptions of US Sailing, the ISSA Procedural Rules, the MISSA By-Laws and District Rules, the Notice of Race, and these Sailing Instructions. In the event of a conflict between the governing documents and these Sailing Instructions the latter shall take precedence.
- 1.2 In accordance with rule 70.5(a), decisions of the protest committee are final. US Sailing permission has been granted.
- 1.3 The Organizing Authority is the Midwest Interscholastic Sailing Association (MISSA), in conjunction with Traverse Area High School Sailing and Traverse Area Community Sailing (TACS).
- 2. NOTICES TO COMPETITORS:
- 2.1 Official Notices to Competitors including any changes to the schedule or Sailing Instructions will be posted on the Official Notice Board located on the white board in the pavilion, and available prior to the competitors meeting. Changes to the Sailing Instructions may also be communicated verbally to all competitors prior to the race in which they will take effect.
- 3. SIGNALS MADE ASHORE:
- 3.1 Signals made ashore will be displayed on the second story flag pole adjacent to the Cornwell Sailing Center.
- 3.2 When Flag AP is displayed ashore, "1 minute" is replaced by "thirty minutes". This changes RRS Signal AP.

### 4. SCHEDULE:

#### 4.1 SATURDAY OCTOBER 8

- 0830 Registration & boat set-up at CSC (Cornwell sailing center)
- 0915 Competitors Meeting
- 0930 Fleet launch
- 0957 First warning

Races will continue throughout the day until the RC / coaches agree enough races have been completed.

#### **SUNDAY OCTOBER 9**

- 0830 Registration & boat set-up at CSC (Cornwell Sailing Center)
- 0915 Competitors Meeting
- 0930 Fleet launch
- 0957 First warning
- No starts after this time

Awards to follow

- 5. RACING AREA:
- 5.1 The Race Committee will attempt to set the courses near the dock at the north end of Boardman Lake for spectacular spectating.
- 6. COURSES:
- 6.1 Courses will be selected from the diagrams shown in Addendum A and Addendum B.
- 6.2 Course selection will be displayed on the Signal Boat prior to or with the first warning signal for each race. Display will be a large numeral "4" or numeral "3".
- 7. MARKS:
- 7.1 Marks of the course will be inflatable cylinders, balls or buoys.
- 7.2 If a new windward mark is set, there will be no corresponding offset mark.
- 7.3 If one of the downwind gate marks is lost or removed, competitors shall round the remaining downwind mark to port.
- 8. THE START:
- 8.1 Races will be started using three-minute audible starts per RRS Appendix U. There will be no horn prior to the first signal. A verbal countdown to the first signal may be provided by the Signal Boat.
- 8.2 The start line shall be between a staff displaying an orange flag on the signal boat on the starboard end and the course side of the starting mark at the port end.

- 9. INDIVIDUAL RECALLS / GENERAL RECALLS:
- 9.1 Recalls will be made in accordance with RRS Appendix U except as modified here.
- 9.2 Individual recalls will be signaled by a single sound. The RC will attempt to hail OCS boats via loud hailer and may display code flag "X". The following are not grounds for redress: failure of RC to display flag "X", failure of RC to hail any or all boats, failure of RC to accurately hail one or more boats, failure of a boat to hear its hail, or the order of boats within the hail. This changes RRS 60.1(b).
- 9.3 General recalls will be signaled by two sounds. RC may but is not required to display code flag "First Substitute". After a General Recall, the "Around-the-Ends Rule" RRS 30.1 shall apply except that code flag "I" need not be displayed in accordance with Procedural Rule 7.8(b). This changes RRS 29 and 30.1.
- 9.4 Boats starting more than five (5) minutes after her starting signal will be scored DNS without a hearing. This changes RRS A4 and A5.
- 10. THE FINISH:
- 10.1 The finish line will be between a flag on the Signal Boat or Finish Boat and a nearby mark.
- 10.2 Boats not finishing within fifteen (15) minutes of the first boat to finish will be scored Did Not Finish (DNF) as prescribed in RRS Appendix A. This changes RRS 35, A4 and A5.
- 11. TIME LIMITS:
- 11.1 The time limit for any race will be thirty (30) minutes for the first boat to finish.
- 11.2 Boats not finishing within fifteen (15) minutes of the first boat to finish will be scored Did Not Finish (DNF) as prescribed in RRS Appendix A. (this is the same as the Singlehanded SI's)
- 12. PROTESTS AND REQUESTS FOR REDRESS:
- 12.1 After finishing each race, all competitors shall stop by the Leeward side of the Finish Boat to report any association with a protest, any contact or damage between boats or a mark, and/or penalty turns taken.
- 12.2 The protest time limit is thirty (30) minutes after the RC boat docks. This dock time will be posted on the official notice board.
- 12.3 Per ISSA Procedural Rule 8(b), competitors shall not communicate with a coach before reporting to the Race Committee their intent to protest.
- 12.4 Notices will be posted soon after the protest time limit to inform competitors of hearings in which they are parties or named as witnesses and the location of the hearings.
- 12.5 All decisions of the Protest Committee are final. Permission for this has been granted from ISSA.

### 13. COACHING:

- 13.1 Team leaders, chaperones, coaches, parents, advisors and other support personnel shall not go afloat in the sailing area from reporting time Saturday until regatta ending time Sunday unless explicitly permitted by the regatta chairperson. The penalty for failing to comply with this requirement may be the disqualification of all boats, competitors and teams associated with the infringing support personnel.
- 13.2 All coaches must be registered in accordance with MISSA By-Laws, Section 3 "Registration Coaches".
- 13.3 It is the responsibility of the coaches to know the limits of their competitors, and thus pull said competitor from racing if conditions exceed their limitations.

#### 14. SCORING:

- 14.1 Scoring will be according to RRS Appendix A as modified by ISSA Procedural Rule 9.
- 14.2 Tech Score will be used. RP forms are due no later than thirty (30) minutes after dock time of RC boat.

## 15. SAFETY:

- 15.1 US Coast Guard approved Type III life jackets must be worn while on boats, as well as the dock at all times. Anyone who goes on the water must have a PFD.
- 15.2 Team uniforms for team identification shall be worn properly by all competitors while on the water.
- 15.3 A boat that retires from a race or leaves the racing area is requested to notify the RC either on the water or ashore. A boat that subsequently returns to the racing area is asked to check in with the Signal Boat.

## 16. AWARDS:

Prizes will be awarded to the Top 4 teams and Top 3 in each division.

## **REGATTA CONTACTS:**

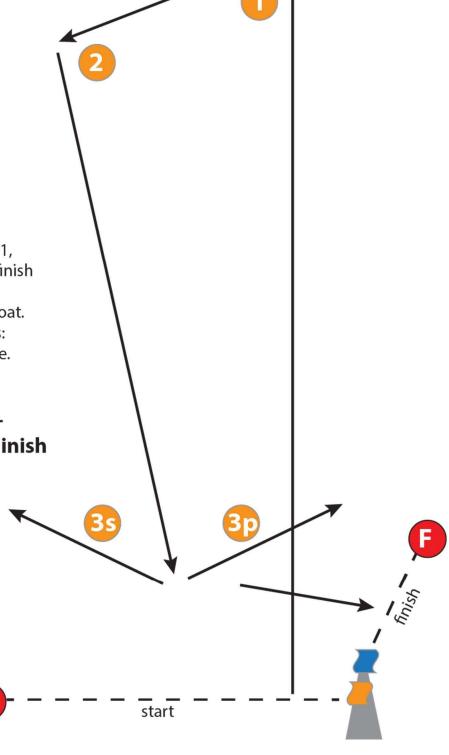
Regatta Chairpersons:	Dave Gerber	312-213-1181	71dgerber@gmail.com
	Ben Ferris	231-499-7692	bferris@gtacs.org
MISSA East League VP	Lynn Frikker	248-892-8391	mfrikker@comcast.net
MISSA District Director	Ted Anderson		sailingmissa@gmail.com

# ADDENDUM A COURSE "4"

The start will be between mark "S" and an orange flag on the Signal Boat.

After start, boats shall proceed to windward mark #1, then to offset mark #2, then leeward to either mark #3p or mark #3s, then to mark #1, then mark #2, and then finish between mark "F" and a blue flag on the Signal Boat. In commonly used terms: this is 4 legs of the course.

The order of marks to be rounded is: **Start-1-2-** (**3p or 3s)-1-2-3p-Finish** 



## **ADDENDUM B** COURSE "3" finish The start will be between mark "S" and an orange flag on the Signal Boat. After start, boats shall proceed to windward mark #1, then to offset mark #2, then leeward to either mark #3p or #3s and then finish between mark "1" and a blue flag on the Finish Boat. In commonly used terms: this is 3 legs of the course. The order of marks to be rounded is: Start-1-2-(3p or 3s)-Finish start